**PizzaOrder Pseudocode**

Start

Declare the price and its constructor

Create a get method for the price

Create class Margherita that extends to Pizza

Create Margherita constructor

Set the price of this pizza to $10

Declare a string as toString to which returns the name of the pizza

Create classes Pepperoni, BBQChicken, and VeggieDelight that follow the same structure

Pepperoni price = $12

BBQChicken price = $14

VeggieDelight price = $11

Create class PizzaOrder

Make private the SimpleDateFormat for date and time

Include main ( ) to start the program here

Make a scanner system to receive user input

Print a welcome message and ask for pizza choice

Declare and initialize selectedPizza = null

Use switch statement

Create 4 cases and set them to the corresponding number of pizza classes

Each case of selectedPizza will make an instance of the pizza classes

Make a default in case the user inputs a value outside the program

If the default is used, then display an error message and terminate the program

Print the pizza that has been selected and its price

Print a prompt asking the user for a delivery date in (mm/dd/yyyy) format

Print a prompt asking the user for a delivery time in (hh:mm am/pm) format

Try to parse the delivery date and time into a Date object

Catch the exception if there are any errors in parsing the delivery date and time

Print the delivery information for the user

Print the total cost of the order including the price of the pizza

Thank the user

Stop